

ONE ROLL EXALTED

NAME _____ CASTE _____
 PLAYER _____ Motivation _____

ESSENCE & VIRTUE FLAW

ESSENCE ●○○○○○○○○○○○
ANIMA [0][0][1][2][3][4][5]
LIMIT □□□□□□□□□□

VIRTUE FLAW
 Name _____
 1 XP: _____
 2 XP: _____
 5 XP: _____
 Break: _____

STATS

PHYSICAL Strength ●○○○○○ Dexterity ●○○○○○

SOCIAL Charisma ●○○○○○ Manipulation ●○○○○○

MENTAL Intelligence ●○○○○○ Wits ●○○○○○

SKILLS

<p>DAWN</p> <p>□ Archery ○○○○○○ □ Brawl ○○○○○○ □ Melee ○○○○○○ □ Thrown ○○○○○○ □ War ○○○○○○</p> <p>NIGHT</p> <p>□ Athletics ○○○○○○ □ Awareness ○○○○○○ □ Dodge ○○○○○○ □ Larceny ○○○○○○ □ Stealth ○○○○○○</p>	<p>ZENITH</p> <p>□ Integrity ○○○○○○ □ Performance ○○○○○○ □ Presence ○○○○○○ □ Resistance ○○○○○○ □ Survival ○○○○○○</p> <p>ECLIPSE</p> <p>□ Bureaucracy ○○○○○○ □ Linguistics ○○○○○○ □ Ride ○○○○○○ □ Sail ○○○○○○ □ Socialize ○○○○○○</p>	<p>TWILIGHT</p> <p>□ Craft ○○○○○○ □ Investigation ○○○○○○ □ Lore ○○○○○○ □ Medicine ○○○○○○ □ Occult ○○○○○○</p> <p>SUB-SKILLS</p> <p>□ _____ ○○○○○○ □ _____ ○○○○○○ □ _____ ○○○○○○ □ _____ ○○○○○○ □ _____ ○○○○○○</p>
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INTIMACIES & HEALTH

<p>INTIMACIES</p> <p>_____ _____ _____ _____ _____</p>	<p>ADVANTAGES</p> <p>_____ _____ _____ _____ _____</p>	<p>WOUND BOXES</p> <p>-0 □□□□□□□□□□ -1 □□□□□□□□□□ -2 □□□□□□□□□□ -3 □□□□□□□□□□ Dying □□□□□□□□□□</p>
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WEAPONS & ARMOR

WEAPON	DAMAGE	QUALITIES & NOTES	ARMOR	AR	DROP
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

